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A novel method for evaluating decision making units based on fuzzy sets type two

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Abstract

A review of previous studies reveals that recently definition of quality has been an important issue in capture of trade. Furthermore, because of the improvements in quality level of products and offering services as main causes of surpassing the rivals, it could be concluded that it would take a major contribution of market. Therefore, today the meaning of quality is developing as a public culture. Fuzzy set theory has been applied to many areas which need to manage vague data such as decision making, optimization, control and so on. In the decision analysis of the fuzzy environment fuzzy numbers need to be compared and discriminated with decision makers. Thus, in this paper researchers proposed a novel approach to evaluate fuzzy quantities based on interval valued. It combines the concept of geometric distance with areas and COG points of interval valued belonged to generalized trapezoidal fuzzy numbers. We also proposed an adjustment algorithm for interval valued fuzzy numbers. Finally some numerical Examples are represented.

Keywords: Ranking; Fuzzy Numbers; Defuzzification; DMU; Fuzzy two sets.

INTRODUCTION

Recently it has been claimed that ranking fuzzy numbers is an important issue in decision process. Since 1970, various fuzzy ranking methods have been proposed [7, 8, 15, 16]. Some of these ranking methods have been compared and reviewed by [2]. A type of method is to map fuzzy numbers to the real axis through appropriate transforms and then compares and sorts it [12]. Lee and Li proposed the comparison of fuzzy numbers for which they considered mean and standard deviation and original points. In approach α – cut set and decision makers' preference are used to construct ranking function [6]. Jain [10, 11] proposed a method using the concepts of maximizing set to order fuzzy numbers, mentioning that decision maker considers only the right side membership function. Among the existing ranking methods, centroid index methods are studied and applied to many decision making problems. Recently, Saneifard [12] pointed out the drawbacks of the existing centroid index ranking method and proposed a new centroid index method for ranking fuzzy numbers based on Center Of Gravity (COG) point. However, the COG point based on ranking method presented by Wang [16] stated that the results of Saneifard [12, 13] and Chu [8] were lack of accuracy. Thus in this paper we proposed a new method for ranking fuzzy numbers to overcome the shortcomings of the previous studies about ranking trapezoidal fuzzy numbers based on interval valued. In this approach we used COG points' method for defuzzyfying the generalized trapezoidal fuzzy numbers based on interval valued. Then by using the geometric distance we compared the fuzzy numbers.

The rest of this paper is organized as following. In Section 2 we briefly reviewed basic concepts of generalized fuzzy numbers, [5], interval valued fuzzy numbers [18] and their arithmetic operations, [3-5]. In Section 3, we presented a new method for ranking fuzzy number based on interval valued. In Section 4, the method illustrated with numerical Examples. The conclusion is discussed in Section 5.

preliminaries

Here we review some basic concepts of fuzzy sets.

Definition 1 Let X be a universe set. A fuzzy subset A of X is define with a membership function $\mu_A(x)$ that maps each element x in A to a real number in the interval [0,1]. The function value of $\mu_A(x)$ signifies the grade

of membership of x in A. When $\mu_A(x)$ is large, its **3.** Generalized Fuzzy Numbers Multiplication \otimes : grade of membership of x in A is strong.

Basic concepts of fuzzy numbers

Here we briefly review basic concepts of generalized fuzzy numbers. Chen [5] represented a generalized trapezoidal fuzzy number A = (a, b, c, d; w), where a, b, c and d are real values and $0 < w \le 1$ as shown in Fig. 1.

The membership function $\mu_A(x)$ of generalized fuzzy numbers A satisfies the following conditions:

1. $\mu_A(x)$ is a continuous mapping from the universe of

- discourse X to the closed interval in [0,1], 2. $\mu_{\Delta}(x) = 0$, for all $-\infty < x \le a$, 3. $\mu_A(x)$ is monotonically increasing in [a,b], 4. $\mu_A(x) = w$, for all $b \le x \le c$, 5. $\mu_A(x)$ is monotonically decreasing in [c, d],
- 6. $\mu_{\Delta}(x)=0$, for all $d \leq x < \infty$.

If w = 1 then, the generalized fuzzy numbers A is a normal fuzzy number denote as A = (a, b, c, d). If a = band c = d the generalized fuzzy number A is a crisp interval. If a < b = c < d then, A is a triangular fuzzy number. If a < b < c < d then, A is a generalized trapezoidal fuzzy number. If a = b = c = d and w = 1then, A is a crisp value.

Here there are two generalized trapezoidal fuzzy numbers A_1 and A_1 , where $A_1 = (a_1, b_1, c_1, d_1; w_1)$ and $A_2 = (a_2, b_2, c_2, d_2; w_2)$. The arithmetic operations between the generalized trapezoidal fuzzy numbers A_1 and A_2 are as reviewed from [5] as follows:

1. Generalized Fuzzy Numbers Addition \oplus : $A_1 \oplus A_2 =$ $(a_1, b_1, c_1, d_1; w_1) \oplus (a_2, b_2, c_2, d_2; w_2) =$ $(a_1 + a_2, b_1 + b_2, c_1 + c_2, d_1 + d_2; \min(w_1, w_2)),$ Where $a_1, b_1, c_1, d_1, a_2, b_2, c_2$ and d_2 are real numbers. **2.** Generalized Fuzzy Numbers Subtraction Θ : $A_1 \bigcirc A_2 =$ $(a_1, b_1, c_1, d_1; w_1) \ominus (a_2, b_2, c_2, d_2; w_2) =$ $(a_1-d_2,b_1-c_2,c_1-b_2,d_{1-}a_2;\min(w_1,w_2)),$ where $a_1, b_1, c_1, d_1, a_2, b_2, c_2$ and d_2 are real numbers.

$$A_{1} \otimes A_{2} = (a, b, c, d; \min(w_{1}, w_{2})),$$

$$a = Min(a_{1} \times a_{2}, a_{1} \times d_{2}, d_{1} \times a_{2}, d_{1} \times d_{2}),$$

$$b = Min(b_{1} \times b_{2}, b_{1} \times c_{2}, c_{1} \times b_{2}, c_{1} \times c_{2}),$$

$$c = Max(b_{1} \times b_{2}, b_{1} \times c_{2}, c_{1} \times b_{2}, c_{1} \times c_{2}),$$

$$d = Max(a_{1} \times a_{2}, a_{1} \times d_{2}, d_{1} \times a_{2}, d_{1} \times d_{2}).$$
If $a_{1}, b_{1}, c_{1}, d_{1}, a_{2}, b_{2}, c_{2}$ and d_{2} are positive real number, then

$$A_1 \otimes A_2 =$$

 $(a_1 \times a_2, b_1 \times b_2, c_1 \times c_2, d_1 \times d_2; \min(w_1, w_2)).$ 4. Generalized Fuzzy Numbers Division 🔗

Let A_1 and A_2 be two generalized trapezoidal fuzzy where $A_1 = (a_1, b_1, c_1, d_1; w_1)$, $A_2 =$ numbers, $(a_2, b_2, c_2, d_2; w_2), a_1, b_1, c_1, d_1, a_2, b_2, c_2 \text{ and } d_2$ are nonzero positive real numbers then the division between A_1 and A_2 define as follows:

$$A_{1} \oslash A_{2} = (a_{1}, b_{1}, c_{1}, d_{1}; w_{1}) \oslash (a_{2}, b_{2}, c_{2}, d_{2}; w_{2}) = (a_{1} / d_{2}, b_{1} / c_{2}, c_{1} / d_{2}, d_{1} / a_{2}; \min(w_{1}, w_{2})).$$

Interval valued fuzzy numbers and their arithmetic operations

Gorzalczany [9] proposed the concept of interval valued fuzzy sets. Then, Yao [17] represented the interval valued number $A = |A^L, A^U| =$ fuzzy trapezoidal $\left[\left(a_{1}^{L}, a_{2}^{L}, a_{3}^{L}, a_{4}^{L}; w_{A}^{L}\right), \left(a_{1}^{U}, a_{2}^{U}, a_{3}^{U} a_{4}^{U}; w_{A}^{U}\right)\right]$ showing in Fig. 2 where A^{L} denotes the lower interval valued trapezoidal fuzzy number, A^U denotes the upper interval valued trapezoidal fuzzy number, and $A^{L} \subset A^{U}$. From Fig. 2 we can see that interval valued trapezoidal fuzzy number A consists of the lower generalized trapezoidal fuzzy number A^L and the upper generalized trapezoidal fuzzy number A^U . It is obvious that,

1) If $A^{L} = A^{U}$, then interval valued trapezoidal fuzzy number A will becomes, a generalized trapezoidal fuzzy number.

2) If $a_1 = a_2 = a_3 = a_4$ and $w^L = w^U$ then the interval valued trapezoidal fuzzy number A will become a crisp value.

3) If $a_1 < a_2 = a_3 < a_4$ then the interval valued trapezoidal fuzzy number A becomes a triangular interval valued fuzzy number.

Assume that there are two interval valued trapezoidal fuzzy numbers Α and R where A =

$$\begin{bmatrix} (a_{1}^{L}, a_{2}^{L}, a_{3}^{L}, a_{4}^{L}; w_{A}^{L}), (a_{1}^{U}, a_{2}^{U}, a_{3}^{U}, a_{4}^{U}; w_{A}^{U}) \end{bmatrix} \text{ and } B = \begin{bmatrix} (b_{1}^{L}, b_{2}^{L}, b_{3}^{L}, b_{4}^{L}; w_{B}^{L}), (b_{1}^{U}, b_{2}^{U}, b_{3}^{U}, b_{4}^{U}; w_{B}^{U}) \end{bmatrix} \\ a_{i}^{L}, a_{i}^{U}, b_{i}^{L}, b_{i}^{U}; i = 1 \dots 4 \quad \text{are real values,} \\ 0 \le w_{A}^{L} \le w_{A}^{U} \le 1 \quad \text{and } 0 \le w_{B}^{L} \le w_{B}^{U} \le 1.$$
 Then arithmetic

Operations between interval valued trapezoidal fuzzy numbers A and B are reviewed from Chen [3, 4] as follows:

1) Interval Valued Fuzzy Numbers Addition
$$\oplus$$
:
 $A \oplus B =$
 $[(a_1^L, a_2^L, a_3^L, a_4^L; w_A^L), (a_1^U, a_2^U, a_3^U, a_4^U; w_A^U)] \oplus$
 $[(b_1^L, b_2^L, b_3^L, b_{:4}^L; w_B^L), (b_1^U, b_2^U, b_3^U, b_4^U; w_B^U)] =$
 $[(a_1^L + b_1^L, a_2^L + b_2^L, a_3^L + b_3^L, a_4^L + b_4^L; \min(w_A^L, w_B^L)), (a_1^U + b_1^U, a_2^U + b_2^U, a_3^U + b_3^U, a_4^U + b_4^U; \min(w_A^U, w_B^U))]$

2) Interval Valued Fuzzy Numbers Subtraction
$$\bigcirc$$
:
 $A \ominus B = [(a_1^L, a_2^L, a_3^L, a_4^L; w_A^L), (a_1^U, a_2^U, a_3^U, a_4^U; w_A^U)] \ominus [(b_1^L, b_2^L, b_3^L, b_4^L; w_B^L), (b_1^U, b_2^U, b_3^U, b_4^U; w_B^U)] = [(a_1^L - b_4^L, a_2^L - b_3^L, a_3^L - b_2^L, a_4^L - b_1^L; \min(w_A^L, w_B^L)), (a_1^U - b_4^U, a_2^U - b_3^U, a_3^U - b_2^U, a_4^U - b_1^U; \min(w_A^U, w_B^U))].$

3) Interval Valued Fuzzy Numbers Multiplication \otimes : $A \otimes B = [(a_1^L, a_2^L, a_3^L, a_4^L; w_A^L), (a_1^U, a_2^U, a_3^U, a_4^U; w_A^U)] \otimes [(b_1^L, b_2^L, b_3^L, b_4^L; w_B^L), (b_1^U, b_2^U, b_3^U, b_4^U; w_B^U)] = [(a_1^L \times b_1^L, a_2^L \times b_2^L, a_3^L \times b_3^L, a_4^L \times b_4^L; \min(w_A^L, w_B^L)), (a_1^U \times b_1^U, a_2^U \times b_2^U, a_3^U \times b_3^U, a_4^U \times b_4^U; \min(w_A^L, w_B^U))] = [(a_1^U \times b_1^U, a_2^U \times b_2^U, a_3^U \times b_3^U, a_4^U \times b_4^U; \min(w_A^L, w_B^U))]]$

4) Interval Valued Fuzzy Numbers Division

$$A \otimes B = \begin{bmatrix} (a_{1}^{L}, a_{2}^{L}, a_{3}^{L}, a_{4}^{L}; w_{A}^{L}), (a_{1}^{U}, a_{2}^{U}, a_{3}^{U}, a_{4}^{U}; w_{A}^{U}) \end{bmatrix} \otimes \\ \begin{bmatrix} (b_{1}^{L}, b_{2}^{L}, b_{3}^{L}, b_{4}^{L}; w_{B}^{L}), (b_{1}^{U}, b_{2}^{U}, b_{3}^{U}, b_{4}^{U}; w_{B}^{U}) \end{bmatrix} = \\ \begin{bmatrix} (a_{1}^{L}/b_{4}^{L}, a_{2}^{L}/b_{3}^{L}, a_{3}^{L}/b_{2}^{L}, a_{4}^{L}/b_{1}^{L}; \min(w_{A}^{L}, w_{B}^{L})), \\ (a_{1}^{U}/b_{4}^{U}, a_{2}^{U}/b_{3}^{U}, a_{3}^{U}/b_{2}^{U}, a_{4}^{U}/b_{1}^{U}; \min(w_{A}^{U}, w_{B}^{U})) \end{bmatrix} \end{bmatrix}$$

Calculating COG points of fuzzy numbers based interval value

Let two interval valued trapezoidal fuzzy numbers $A = [(a_1^L, a_2^L, a_3^L, a_{;4}^L; w_A^L), (a_1^U, a_2^U, a_3^U, a_4^U; w_A^U)]$ and

$$\begin{array}{l} B = \left[\left(b_{1}^{L}, b_{2}^{L}, b_{3}^{L}, b_{4}^{L}; w_{B}^{L} \right) \left(b_{1}^{U}, b_{2}^{U}, b_{3}^{U} b_{4}^{U}; w_{B}^{U} \right) \right] . \\ \text{Calculate COG points } \left(\overline{x}_{A}^{L}, \overline{y}_{A}^{U} \right) \left(\overline{x}_{A}^{U}, \overline{y}_{A}^{U} \right) \\ (\overline{x}_{B}^{L}, \overline{y}_{B}^{L}) \text{ and } \left(\overline{x}_{B}^{U}, \overline{y}_{B}^{U} \right) \text{ of } A^{L}, A^{U}, B^{L} \text{ and} \\ B^{U} \text{ as follows:} \\ \overline{y}_{A}^{L} = \\ \left\{ \begin{array}{c} \frac{w_{A}^{L} \times \left(\frac{a_{3}^{L} - a_{2}^{L}}{a_{4}^{L} - a_{1}^{L}} + 2 \right)}{6}, & \text{if } a_{1}^{L} \neq a_{4}^{L} \text{ and } 0 < w_{A}^{L} \leq 1, \\ \frac{w_{A}^{L}}{2}, & \text{if } a_{1}^{L} = a_{4}^{L} \text{ and } 0 < w_{A}^{L} \leq 1, \\ \frac{w_{A}^{U}}{2}, & \text{if } a_{1}^{U} = a_{4}^{U} \text{ and } 0 < w_{A}^{U} \leq 1, \\ \end{array} \right) \\ \overline{y}_{A}^{U} = \\ \left\{ \begin{array}{c} \frac{w_{A}^{U} \times \left(\frac{a_{3}^{U} - a_{2}^{U}}{a_{4}^{U} - a_{1}^{U}} + 2 \right)}{6}, & \text{if } a_{1}^{U} \neq a_{4}^{U} \text{ and } 0 < w_{A}^{U} \leq 1, \\ \end{array} \right) \\ \overline{y}_{A}^{U} = \\ \end{array} \right\} \\ \left\{ \begin{array}{c} \frac{w_{A}^{U} \times \left(\frac{a_{3}^{U} - a_{2}^{U}}{a_{4}^{U} - a_{1}^{U}} + 2 \right)}{6}, & \text{if } a_{1}^{U} = a_{4}^{U} \text{ and } 0 < w_{A}^{U} \leq 1, \\ \end{array} \right) \\ \overline{y}_{B}^{U} = \\ \end{array} \right\} \\ \left\{ \begin{array}{c} \frac{w_{B}^{U} \times \left(\frac{b_{3}^{U} - b_{2}^{U}}{2} + 2 \right)}{6}, & \text{if } b_{1}^{L} \neq b_{4}^{L} \text{ and } 0 < w_{B}^{L} \leq 1, \\ \end{array} \right) \\ \overline{y}_{B}^{U} = \\ \end{array} \right\} \\ \left\{ \begin{array}{c} \frac{w_{B}^{U} \times \left(\frac{b_{3}^{U} - b_{2}^{U}}{2} + 2 \right)}{6}, & \text{if } b_{1}^{U} \neq b_{4}^{U} \text{ and } 0 < w_{B}^{L} \leq 1, \\ \end{array} \right) \\ \left\{ \begin{array}{c} \frac{w_{B}^{U} \times \left(\frac{b_{3}^{U} - b_{2}^{U}}{2} + 2 \right)}{6}, & \text{if } b_{1}^{U} \neq b_{4}^{U} \text{ and } 0 < w_{B}^{U} \leq 1, \\ \end{array} \right\} \\ \left\{ \begin{array}{c} \frac{w_{B}^{U} \times \left(\frac{b_{3}^{U} - b_{2}^{U}}{2} + 2 \right)}{6}, & \text{if } b_{1}^{U} \neq b_{4}^{U} \text{ and } 0 < w_{B}^{U} \leq 1, \\ \end{array} \right\} \\ \left\{ \begin{array}{c} \frac{w_{B}^{U} \times \left(\frac{b_{3}^{U} - b_{2}^{U}}{2} + 2 \right)}{6}, & \text{if } b_{1}^{U} \neq b_{4}^{U} \text{ and } 0 < w_{B}^{U} \leq 1, \\ \end{array} \right\} \\ \left\{ \begin{array}{c} \frac{w_{B}^{U} \times \left(\frac{b_{3}^{U} - b_{2}^{U}}{2} + 2 \right)}{6}, & \text{if } b_{1}^{U} = b_{4}^{U} \text{ and } 0 < w_{B}^{U} \leq 1, \\ \end{array} \right\} \\ \left\{ \begin{array}{c} \frac{w_{B}^{U} \times \left(\frac{b_{3}^{U} - b_{2}^{U}}{2} + 2 \right)}{6}, & \text{if } b_{1}^{U} = b_{4}^{U} \text{ and } 0 < w_{B}^{U} \leq 1, \\ \end{array} \right\} \\ \left\{ \begin{array}(\frac{w_{B}^{U} \times \left(\frac{b_$$

(4) Calculate
$$\bar{x}_{A}^{L}$$
,

 \overline{x}_{A}^{U} , \overline{x}_{B}^{L} and \overline{x}_{B}^{U} as follows:

$$\overline{x}_{A^{L}} = \frac{\overline{y}_{A^{L}} (a_{3}^{L} + a_{2}^{L}) + (a_{4}^{L} + a_{1}^{L}) (w_{A}^{L} - \overline{y}_{A^{L}})}{2 w_{A^{L}}},$$

(5)

$$\overline{x}_{A^{U}} = \frac{\overline{y}_{A^{U}} \left(a_{3}^{U} + a_{2}^{U} \right) + \left(a_{4}^{U} + a_{1}^{U} \right) \left(w_{A}^{U} - \overline{y}_{A^{U}} \right)}{2 w_{A}^{U}},$$

(6)

$$\overline{x}_{B^{L}} = \frac{\overline{y}_{B^{L}} (b_{3}^{L} + b_{2}^{L}) + (b_{4}^{L} + b_{1}^{L}) (w_{B}^{L} - \overline{y}_{B^{L}})}{2 w_{B}^{L}},$$
(7)

$$\overline{x}_{B^{U}} = \frac{\overline{y}_{B^{U}}(b_{3}^{U} + b_{2}^{U}) + (b_{4}^{U} + b_{1}^{U})(w_{B}^{U} - \overline{y}_{B^{U}})}{2w_{B}^{U}}.$$

(8)

Now calculate COG points $\begin{pmatrix} - & - \\ \chi_A, & y_A \end{pmatrix}$ of interval valued fuzzy number A where:

$$\begin{cases} X_{A} = \\ \begin{cases} A(A^{U}) \times \overline{x}_{A}^{U} - A(A^{L}) \times \overline{x}_{A}^{L} \\ A(A^{U}) - A(A^{L}) \\ 0, & otherwise, \end{cases} \\ (9) \end{cases} \quad \text{if } A(A^{U}) - A(A^{L}) \neq 0,$$

 y_{A-}

$$\begin{cases} A(A^{U}) \times \overline{y}_{A^{U}} - A(A^{L}) \times \overline{y}_{A^{L}} \\ A(A^{U}) - A(A^{L}) \\ 0, & otherwise, \end{cases},$$
(10)

In the same way calculate the COG point $\begin{pmatrix} - & - \\ x_B, & y_B \end{pmatrix}$ as follows:

 X_{B} _

$$\begin{cases} \frac{A(B^{U}) \times \overline{x}_{B}^{U} - A(A^{L}) \times \overline{x}_{B}^{L}}{A(B^{U}) - A(B^{L})}, & \text{if } A(B^{U}) - A(B^{L}) \neq 0, \\ 0, & \text{otherwise,} \end{cases}$$
(11)

$$y_{B}$$

$$\begin{cases} \frac{A(B^{U}) \times \overline{y}_{B^{U}} - A(B^{L}) \times \overline{y}_{B^{L}}}{A(B^{U}) - A(B^{L})}, & \text{if } A(B^{U}) - A(B^{L}) \neq 0, \\ 0, & \text{otherwise.} \end{cases}$$

An interval valued fuzzy numbers adjustment algorithm

However, sometimes the upper trapezoidal fuzzy number of the evaluating result cannot contain the lower trapezoidal fuzzy number of the evaluating result. In the following, we use an example to show how this situation occurs.

Example
Let
$$A = [(0,0.05,0.15,0.2;0.5), (0,0.1,0.1,0.2;1)],$$

 $B = [(0,0.05,0.15,0.2;0.5), (0,0.1,0.1,0.2;1)]$
we can get;
 $A \otimes B = [(0,0.05,0.15,0.2;0.5), (0,0.1,0.1,0.2;1)] \otimes [(0,0.05,0.15,0.2;0.5), (0,0.1,0.1,0.2;1)] = [(0,0.0025,0.0225,0.04;0.5), (0,0.01,0.01,0.04;1)]$

We can see that the upper trapezoidal fuzzy number cannot contain the lower trapezoidal fuzzy number, as shown in Fig. 3. In the following, we propose an algorithm to adjust the evaluation result to let the upper trapezoidal fuzzy number contain the lower trapezoidal fuzzy number. Assume that there is an interval valued trapezoidal fuzzy number

 $A = \left[\left(a_1^L, a_2^L, a_3^L, a_{;4}^L; w_A^L \right), \left(a_1^U, a_2^U, a_3^U, a_4^U; w_A^U \right) \right],$ and the universe of discourse is between zero and one. The algorithm is presented as follows:

Step1: calculate the values of X_l and X_r which are the two end points of the w_A^L -cut (i.e., $[x_l, x_r]$) of A^U . The values of x_l and x_r are calculated as follows:

$$x_{l} = \frac{W_{A}}{W_{A}} \left(a_{2}^{U} - a_{1}^{U} \right) + a_{1}^{U},$$
(25)
$$x_{r} = \frac{W_{A}}{W_{A}} \left(a_{3}^{U} - a_{4}^{U} \right) + a_{4}^{U}.$$
(26)

Step 2: If the value of a_2^L is greater than then x_r , let $a_2^L = x_r$ and $a_3^L = x_r$. Otherwise, go to step 3.

Step 3: If the value of a_2^L is smaller than x_l then let $a_2^L = x_l$. **Step 4:** if the value of a_3^L is smaller than x_l then let $a_3^L = x_l$.

 x_l . Otherwise, if the value of a_3^L is greater than x_r then, let $a_3^L = x_r$ and stop. After applying the algorithm an illegal interval valued fuzzy

After applying the algorithm, an illegal interval valued fuzzy number A become a legal interval valued fuzzy number.

A new method for ranking generalized trapezoidal fuzzy number based interval valued

Some researchers defined a distance and then compared the fuzzy numbers [13,14]. In this section, we present a new method for ranking trapezoidal fuzzy number based on interval value. In this method we consider the COG point of a generalized trapezoidal fuzzy number based on interval value, and also the geometric distance of these fuzzy numbers. Thus the proposed method combines the concepts of geometric distance the areas and the COG points of interval valued fuzzy numbers.

$$A = \left[\left(a_{1}^{L}, a_{2}^{L}, a_{3}^{L}, a_{;4}^{L}; w_{A}^{L} \right) \left(a_{1}^{U}, a_{2}^{U}, a_{3}^{U} a_{4}^{U}; w_{A}^{U} \right) \right],$$

$$B = \left[\left(b_{1}^{L}, b_{2}^{L}, b_{3}^{L}, b_{;4}^{L}; w_{B}^{L} \right) \left(b_{1}^{U}, b_{2}^{U}, b_{3}^{U} b_{4}^{U}; w_{B}^{U} \right) \right]$$

Let are the generalized trapezoidal fuzzy numbers.

Step 1: calculate the areas $A(A^L)$ of the lower trapezoidal fuzzy number A^L and $A(A^U)$ of the upper trapezoidal fuzzy number A^U respectively, shown as follows:

$$A(A^{L}) = \frac{\left(a_{4}^{L} + a_{3}^{L} - a_{2}^{L} - a_{1}^{L}\right) \times w_{A}^{L}}{2}, \qquad (19)$$

$$A(A^{U}) = \frac{\left(a_{4}^{U} + a_{3}^{U} - a_{2}^{U} - a_{1}^{U}\right) \times w_{A}^{U}}{2},$$
(20)

Also in the same way, calculate the areas $A(B^L)$ of the lower trapezoidal fuzzy number B^L and $A(B^U)$ of the upper trapezoidal fuzzy number B^U , respectively as follows:

$$A(B^{L}) = \frac{(b_{4}^{L} + b_{3}^{L} - b_{2}^{L} - b_{1}^{L}) \times w_{B}^{L}}{2}, \qquad (21)$$

$$A(B^{U}) = \frac{(b_{4}^{U} + b_{3}^{U} - b_{2}^{U} - b_{1}^{U}) \times w_{B}^{U}}{2}, \qquad (22)$$

Step 2: calculate the COG points $(\overline{x}_A, \overline{y}_A)$ and $(\overline{x}_B, \overline{y}_B)$ by the formula (1-12).

Step 3: Use the new points $M = \min(a_i^u, b_i^u)$ for i = 1,...,4. Use geometric distance for calculating the distance between COG points and the crisp points we define as minimum points of fuzzy numbers to calculate the ranking value of numbers.

$$d(M, A) = \sqrt{(\overline{x}_A - M)^2 + (\overline{y}_A)^2},$$

$$d(M, B) = \sqrt{(\overline{x}_B - M)^2 + (\overline{y}_B)^2}.$$
(23)
(24)
If $d(M, A) > d(M, B)$ then we have $A \succ B$.

Some Numerical Examples

In the following we use some Examples to illustrate the ranking process of generalized trapezoidal fuzzy number based on interval valued. Table 1 shows calculating results of the proposed method.

Example Consider the fuzzy numbers

$$A = [(0.3, 0.35, 0.45, 0.5; 0.8), (0.1, 0.25, 0.6, 0.7; 1)]$$

and

$$B = \left[(0.25, 0.3, 0.4, 0.45; 0.8), (0.05, 0.2, 0.5, 0.65; 1) \right],$$

based on proposed method calculate COG points $\left(\overline{x}_{A}, \overline{y}_{A} \right)$
and $\left(\overline{x}_{B}, \overline{y}_{B} \right)$ by formulas (1-12). Thus we have $\left(\overline{x}_{A}, \overline{y}_{A} \right)$
 $= \left(0.415, 0.463 \right)$ and $\left(\overline{x}_{B}, \overline{y}_{B} \right) = \left(0.331, 0.424 \right)$ use
point $M = \left(0.05, 0 \right)$ then, by geometric distance calculate
the rank of fuzzy number, We have: $d(A, M) = 0.589$,
 $d(B, M) = 0.508$.

Example Consider the fuzzy numbers

$$C = [(0.3, 0.35, 0.45, 0.5; 0.8), (0.1, 0.25, 0.6, 0.7; 1)]$$

and

D = [(0.33, 0.4, 0.5, 0.55; 0.8), (0.05, 0.2, 0.5, 0.65; 1)]based on proposed method calculate COG points $(\overline{x}_C, \overline{y}_C)$ and $(\overline{x}_D, \overline{y}_D)$, by formulas (1-12). Thus we have $(\overline{x}_C, \overline{y}_C)$ = (0.415, 0.563) and $(\overline{x}_D, \overline{y}_D) = (0.313, 0.396)$ use the point M = (0.05, 0) then, by using geometric distance calculate the rank of fuzzy number, We have: d(C, M) = 0.589, d(D, M) = 0.475.

Example Consider the fuzzy numbers

$$E = [(0.3, 0.35, 0.45, 0.5; 0.8), (0.2, 0.3, 0.5, 0.6; 1)]$$

and
$$F = [(0.35, 0.4, 0.5, 0.55; 0.8), (0.2, 0.3, 0.5, 0.6; 1)],$$

as shown above we have: $d(E, M) = 0.494$
 $d(F, M) = 0.523$.

CONCLUSIONS

In the present study, we suggested a new method for ordering fuzzy numbers based on interval valued. According to this method we proposed a new ranking index to classify fuzzy numbers based on interval valued. Moreover, we used some numerical Examples to illustrate the advantages of the method. By using this method, we solved some shortcomings of ordering interval valued fuzzy numbers.

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